

Two Truths and a Wish Game

Two Truths and a Wish is a twist on the icebreaker game *Two Truths and a Lie*. In this game the players tell two truths about themselves and one wish (instead of a lie). The object of the game is to determine which statement is the wish.

Instructions: Tell the students to arrange themselves in a circle. Instruct each player to think of three statements about him or herself. Two statements should be true, and one should be a wish. Each student shares his or her three statements with the group in any order. The goal of the icebreaker game is to determine which statement is the wish. The group votes on which statement they believe is the wish. The student then reveals the wish.

Here are some possible sentence starters for those students that need may them:

- I have been...
- I play...
- I won...
- I own...
- I met...
- I belong to...